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| **Original** | **Translation** | **Tech-Notes** |
| Menü01.jpg |  | Screen-Data stored at:  $11AAA2 - $11ABDD |
|  |  | Screen-Data stored at:  $11ABDE - $11ACC7 |
| Menü03.jpg |  | Screen-Data stored at:  $11ACC8 - $11AE1B |
| Menü04.jpg |  | Screen-Data stored at:  $11B64C - $ |
| Menü04b.jpg | COMLEVEL - EASY, NORMAL, HARD  BATTLE (perhaps change to ROUNDS)  TIME - Good as is... could change to slim font  SUDDEN DEATH - RANDOM, ON, OFF  MISOKKASU BOMBER (REVENGE) - SUPER, ON, OFF  BOWLING BOMBER - ON, OFF | Screen-Data stored at:  $11AFC9 - $  Comlevel options stored at:  $11B0E9 - $11B0FE hard  $11B0FF - $11B114 normal  $11B115 - $11B129 easy  Line 4 options stored at:  $11B1EE - $11B1FE ON  $11B1FF - $11B213 OFF  $11B214 - $11B22D ?  Line 5 options stored at:  $11B1EE - $11B1FE ON  $11B1FF - $11B213 OFF  $11B22E - $11B246 ? |
| Menü05.jpg |  | Screen-Data stored at:  $11C996 - $ |
| Menü06.jpg |  | Screen-Data stored at:  $11CA8E - |
| Menü07.jpg |  | Screen-Data stored at:  $11CF88 - |
| Menü08.jpg |  | Screen-Data stored at:  $11D144 - |
| Menü09.jpg |  | Screen-Data stored at:  $11D6EF - $ |
| Menü10.jpg |  | Screen-Data stored at:  $11D45A - $ |
| Menü11.jpg |  | Screen-Data stored at: |
| Menü12.jpg |  | Screen-Data stored at:  $11E4FD - $11E62E |
| Menü13.jpg |  | Screen-Data stored at:  $11E676 - $11E722 |
| menü neu1.jpg |  | Screen-Data stored at:  $11B247 - |
| menü neu2.jpg |  | Screen-Data stored at:  $11B367 - $11B483 |
| menü neu3.jpg |  | Screen-Data stored at:  $22B499 - $ |
| menü neu4.jpg |  | Screen-Data stored at:  $11D8F5 - $11DA61 |
| team select.jpg |  | Screen-Data stored at:  §11B80E - $ |
| vs win bonus.jpg |  | Screen-Data stored at:  $11E723 - $ |
| vs01.jpg |  | Sprite-Data stored at: |
| vs02.jpg |  | Sprite-Data stored at: |
| vs03.jpg |  | Sprite-Data stored at: |
| vs04.jpg |  | Sprite-Data stored at: |
| vs05.jpg |  | Sprite-Data stored at: |
| vs06.jpg |  | Sprite-Data stored at: |
| vs07.jpg |  | Sprite-Data stored at: |
| vs08.jpg |  | Sprite-Data stored at: |
| vs09.jpg |  | Sprite-Data stored at: |
| vs10.jpg |  | Sprite-Data stored at: |
| vs11.jpg |  | Sprite-Data stored at: |
| vs12.jpg |  | Sprite-Data stored at: |
| vs13.jpg |  | Sprite-Data stored at: |
| Siegel.jpg |  |  |
| a1.jpg |  | Screen-Data stored at: |
| a2.jpg |  | Screen-Data stored at: |
| a3.jpg |  | Screen-Data stored at: |
| a4.jpg |  | Screen-Data stored at: |
| a5.jpg |  | Screen-Data stored at: |
| b1.jpg |  | Screen-Data stored at: |
| b2.jpg |  | Screen-Data stored at: |
| b3.jpg |  | Screen-Data stored at: |
| b4.jpg |  | Screen-Data stored at: |
| b5.jpg |  | Screen-Data stored at: |
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